# Covering Points with Lines 

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#### Abstract

Given a set of $n$ points in the plane, is it possible to find $k$ lines that cover all the points in the set? We show that although this problem is NPhard, it can be solved efficiently for small values of $k$. In particular, we give a $O\left(n k \log k+k^{2(k+1)}\right)$ algorithm for this problem, and a generalization to higher dimensions.


## 1 Introduction

We consider the point cover problem in $R^{d}$ : given a set $S$ of $n$ points in $R^{d}$ and an integer $k$, is it possible to find a set of $k$ hyperplanes $H=\left\{h_{1}, \ldots, h_{k}\right\}$ such that for every point in $S$, there is a hyperplane in $H$ incident to it. In a dual setting (see e.g. [4]), this is equivalent to the hyperplane cover problem: given an arrangement of $n$ hyperplanes in $R^{d}$, can we find a set of $k$ points such that there is at least one point on each hyperplane?

In 1982, Megiddo and Tamir proved that this problem is NP-hard [8] even when $d=2$, and it was recently shown that the corresponding optimization problem is also APX-hard [7][2]. These facts have been used to prove hardness results for several clustering [1] art gallery [2] and covering problems [5]. The two dimensional problem is also reducible to a particular instance of the set covering problem where each set in the given set system intersects with any other set in at most one element. It is shown in [7] that approximating the minimum set cover with intersection 1 within a factor $o(\log n)$ in random polynomial is not possible unless $N P \subseteq Z T I M E\left(n^{O(\log \log n)}\right)$.

However, Johnson [6] shows that any minimum set cover problem can be approximated within a factor $O(\log n)$ using a greedy algorithm. This is also the best known approximation algorithm for the minimum point cover problem. Approximation algorithms for restricted versions and variants of this problem can be found in [1][5].

In this paper, we study the point cover problem under the lens of fixed parameter tractability [3]. In this setting, we identify some parameters of our

[^0]problem - in this case, $k$ and $d$ - which are likely to be small, and look for polynomial time algorithms when these parameters are considered constants, but where the exponent of the polynomial is independent from the parameters $k$ and $d$.

In contrast, the point cover problem can be solved by looking at all $k$-tuple of hyperplanes amongst all the $\binom{n}{d}$ hyperplanes defined by any $d$ points of $S$. For each of these $O\left(n^{d k}\right)$ tuples, we can check whether it covers all the points in $S$ in $O(k n)$ time, resulting in a $O\left(k n^{d k+1}\right)$ time algorithm. For $d$ and $k$ constants, the algorithm is polynomial, but the exponent in $n$ depends on the parameters of the problem. Instead, we will be looking for an algorithm of the form $O(p(n) f(d, k))$ where $f$ is some arbitrary function independent of $n$, and $\mathrm{p}(\mathrm{n})$ is some small polynomial in $n$. We prove:

Theorem 1 The point cover problem can be solved in $O\left(n k^{d k}\right)$ time.
Theorem 2 The point cover problem can be solved in $O\left(n(2 k)^{d-1} \log k+d k^{d(k+1)}\right)$ time.

Details appear in the final version.

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